

**UNIVERSAL CHEERLEADERS ASSOCIATION
SCHOOL / REC CHEER JUDGING SHEET**



Team Name Ballard Memorial
 Division All-Girls Small Judge No. _____

Crowd Leading - (10 Points)		Points	Score
Crowd Effective Material & Motion Technique		5	3
Ability to Lead the Crowd & Proper Use of Signs, Poms, Megaphones, & Flags		5	3
WORK ON VOICES, do <u>NOT</u> sing. Pronounce words, be loud. everyone needs to say cheer. clean up sign work - fast to the top and back to chest.			
Skill Incorporations - (15 Points)		Points	Score
Execution, Proper Technique, Synchronization & Spacing		10	7
Proper Use of Skills to Lead the Crowd		5	3
Hit stunt to be crowd effective,			
Category Impression (5 Points)		Points	Score
Flow, Overall Crowd Effectiveness & Difficulty of Practical Skills		5	3
Good pace! keep working on execution to lead crowd effectively.			
Total		Possible	30
			19 ✓

UNIVERSAL CHEERLEADERS ASSOCIATION SCHOOL / REC ALL GIRL BUILDING JUDGING SHEET



Team Name Ballard Memorial
All-Girls Small

Division _____ Judge No. _____

Partner Stunts - (25 Points)		Points	Score
Execution, Proper Technique, Synchronization & Spacing		15	9.4
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety		10	6.1
<p>• TOP girls need to be tighter when pulling body position.</p> <p>• Bases need to push through shoulders and use legs in stunts.</p> <p>• TOP girls legs should be together in extension on left side.</p>			
Pyramids - (25 Points)		Points	Score
Execution, Proper Technique, Synchronization & Spacing		15	10.0
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety		10	4.7
<p>• Bases need to use legs for more power and height in flipping skill.</p>			
Total		Possible 50	30.2 ✓

**UNIVERSAL CHEERLEADERS ASSOCIATION
SCHOOL / REC ALL GIRL OVERALL JUDGING SHEET**



Team Name Ballard Memorial
All-Girls Small

Division _____ **Judge No.** _____

Standing / Running Group Tumbling - (10 Points)		Points	Score
<i>Execution, Proper Technique, Form & Synchronization</i>		5	3.8
<i>Difficulty - Level of Skill & Number of Skills Performed</i>		5	2
Work on BHS shape & timing. Squeeze legs together + shoulder block. land feet together + chest up. Work on connection in Fwd to tuck -> set tuck higher.			
Jumps - (5 Points)		Points	Score
<i>Execution, Proper Technique, Form, Height, & Synchronization</i>		3	2.4
<i>Difficulty - Type of Jump(s), Connections / Combos or Variety</i>		2	1.5
Arm placement was different in jump prep. To up difficulty connect jumps or add variety.			
Category Impression (5 Points)		Points	Score
<i>Overall Choreography, Motions/Dance, Visual Appeal, Flow, Formations & Transitions</i>		5	3.9
Work on timing + spacing. Overall execution + tech. needs work.			
Total	Possible	20	13.6



Universal Cheerleaders Association Point Deduction Sheet



Title of Competition Ballard Memorial

Team Name All-Girls Small

Division _____

ST
PY
T
RT/ST
J

BF2

0 - :15 Seconds

ST
PY
T
RT/ST
J

BF1

:15 - :30 Seconds

ST
PY
T
RT/ST
J

BF1

:30 - :45 Seconds

ST
PY
T
RT/ST
J

:45 Seconds - 1 Minute

ST
PY
T
RT/ST
J

1:00 Minute - 1:15

ST
PY
T
RT/ST
J

1:15 - 1:30

ST
PY
T
RT/ST
J

1:30 - 1:45

ST
PY
T
RT/ST
J

1:45 - 2:00

Legend		
ST	- Partner Stunt	AF - Athlete Fall .5
PY	- Pyramid	BF1 - Minor Building Fall 1.0
T	- Basket Toss	BF2 - Major Building Fall 2.0
RT/ST	- Tumbling	PF - Pyramid Fall 3.0
J	- Jumps	

ST
PY
T
RT/ST
J

BF1

2:00 - 2:15

ST
PY
T
RT/ST
J

2:15 - 2:30

ST
PY
T
RT/ST
J

2:30 - 2:45

ST
PY
T
RT/ST
J

2:45 - 3:00

Overtime Deduction	
1 - 5	(1.0)
6 +	(2.0)
Total Time: <u>2:16</u>	
Music Time: <u>1:24</u>	
Time Deduct.: <u>0</u>	
x 0.5	=
x 1.0	<u>3</u> = <u>3</u>
x 2.0	<u>1</u> = <u>2</u>
x 3.0	=
Point Deduction Total	: <u>5</u>



RULES VIOLATIONS

**Ballard Memorial
All-Girls Small**

TEAM NAME _____

DIVISION _____

BOW				<input type="checkbox"/> (.25)
BOUNDARY VIOLATIONS College & NHSCC ONLY			_____	x (0.5)
PROP VIOLATIONS				<input type="checkbox"/> (0.5)
UNSPORTSMANLIKE BEHAVIOR			_____	x (1.0)
EXCESSIVE CELEBRATION / TEAM INTRODUCTIONS			_____	x (1.0)
GAME DAY FORMAT VIOLATION			_____	x (1.0)
RULE INFRACTION	WARNING	CATEGORY	PAGE #	(2.0 or 3.0)
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
TOTAL SAFETY INFRACTION:				_____
RULES DEDUCTION				<u>0</u>